

Certified Agile Coach (CAC)[™]

Module Information

www.gaqm.org



What Modules are covered?

Module 1 - Foundation

- 1) What Does an Agile Coach Do?
- 2) Developing a Coaching Attitude
- 3) Getting Ready to Coach
- 4) How to Start Coaching
- 5) Maintaining the Pace
- 6) Hurdles
- 7) Checklist

Module 2 - Working with People

- 1) Listening
- 2) Giving Feedback
- 3) Resolving Conflicts
- 4) Building Agreement
- 5) Hurdles
- 6) Checklist

Module 3 - Leading Change

- 1) Introducing Change
- 2) Asking Questions
- 3) Encouraging Learning
- 4) Facilitating Meetings
- 5) Hurdles
- 6) Checklist

Module 4 - Building an Agile Team

- 1) Helping a Team Jell
- 2) Creating a Team Space
- 3) Balancing Roles
- 4) Energizing the Team
- 5) Hurdles
- 6) Checklist

Module 5 - Daily Standup

- 1) Standing Up
- 2) For the Team by the Team
- 3) Handling Issues
- 4) Setting the Time
- 5) When to Coach
- 6) Hurdles
- 7) Checklist

Module 6 - Understanding What to Build

- 1) Life Cycle of a User Story
- 2) Encouraging Conversations
- 3) Working with Cards
- 4) Confirming the Details
- 5) Hurdles
- 6) Checklist

Module 7 - Planning Ahead

- 1) Preparing for Planning
- 2) Understanding Priorities
- 3) Sizing the Work
- 4) Review and Commit
- 5) Keeping Track
- 6) Hurdles
- 7) Checklist

Module 8 - Keeping It Visible

- 1) The Team Board
- 2) Big Visible Charts
- 3) Maintaining the Team Board
- 4) Hurdles
- 5) Checklist

Module 9 - Getting to Done

- 1) Who does the testing?
- 2) Defining what Done Means
- 3) Planning in Testing
- 4) Managing Bugs
- 5) Getting Feedback Early
- 6) Recovering from Not Getting Done
- 7) Hurdles
- 8) Checklist

Module 10 - Driving Development with Tests

- 1) Introducing Test-Driven Development
- 2) Continuous Integration
- 3) Sustaining Test-Driven Development
- 4) Hurdles
- 5) Checklist

Module 11 - Clean Code

- 1) Incremental Design
- 2) Collective Code Ownership
- 3) Pair Programming
- 4) Hurdles
- 5) Checklist

Module 12 - Demonstrating Results

- 1) Preparing for the Demo
- 2) Everyone Plays a Part
- 3) Releasing the Software
- 4) Hurdles
- 5) Checklist

Module 13 - Driving Change with Retrospectives

- 1) Facilitating a Retrospective
- 2) Designing a Retrospective
- 3) Broader Retrospectives
- 4) Hurdles
- 5) Checklist

Module 14 - Growing You

- 1) Ways to Grow What you know
- 2) Making a Plan
- 3) Personal Reflections
- 4) Getting Comfortable
- 5) Checklist

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